CAMERON LEGER

VFX ARTIST

(678) 852 2619

CONTACT@CAMERONLEGER.COM

SUMMARY

Determined graphic artist seeking a challenging position in Visual Effects which allows the creative use of strong skills in Maya, After Effects, or Nuke.

RELATED EXPERIENCE

The DVI Group - Atlanta, GA   (June 2010 - Present)
3D Modeler / Animator / Coder
- Modeling realistic and stylistic 3D objects
- Animating complex 3D and 2D shots
- Compositing 3D elements with 2D footage
- Pulling keys for green/blue screens
- Brainstorming creative solutions for problems
- Collaborating to create a cohesive "look" for projects
- Bringing design concepts to life
- Coding websites and PHP applications for clients
- Scripting small plugins to speed up the creative process

OTHER EXPERIENCE

Blockbuster Video - Powder Springs, GA   (Sept. 2008 - August 2010)
Manager
- Responsible for daily operations of store
- Directed a team of two to fulfill shift duties and maximize sales
- Arranged store layout to improve profits
- Resolved customer issues
- Motivated employees to encourage sales

EDUCATION

The Art Institute of Atlanta - Atlanta, GA   (June 2008 - June 2011)
Bachelor of Fine Arts, Visual Effects & Motion Graphics
GPA: 3.9

TECHNICAL SKILLS

- Maya - Skilled in modeling, animating, rigging, lighting, rendering, and scripting
- PFTrack - Track live action footage to provide an accurate 3D camera setup and geometry
- Nuke - Compositing render passes and/or footage to create final composites
- After Effects - Making unique motion designs and compositing different types of footage together
- 3DS Max - Proficient in modeling, lighting, and creating materials
- RealFlow - Use of geometry and particles to create realistic dynamic simulations of rigid or soft bodies
- Coding - Use of various languages (such as Python, MEL, php, MySQL) to create scripts and plugins that save time and energy

HONORS

5 Telly Awards (2010-2011)
Dean's list (2008-2011)
Perfect attendance (2008-2010)